Higher-Order Blocks
(available through the tools project/sprite)

map

# map sqrt of over
list 49 100 16

keep

# keep items such that odd? from
list 2 4 5 8 10 17 11 22 14 6 3 50

combine

combine with join items of
list bears

Remember, there are two ways of passing in blocks as input to another block: the grey border or the block.